## NZIFSA – 2025/26 Synchronized Skating – FREE PROGRAMME ELEMENTS

Grade	Intersection	Moves	Block	Travelling	Artistic Elements	Other Elements
Elementary Max 5 elements Time: 2:30 (+/- 10s) Falls: -0.5 Component factor: 2.67	One Intersection	N/A	One Block	N/A	N/A	<ul><li>One Circle</li><li>One Line</li><li>One Wheel</li></ul>
Basic Novice Max 6 elements Time: 3:0 (+/- 10s) Falls: -0.5 Component factor: 2.67	One Intersection     Optional     Point of     Intersection	<ul> <li>One Move Element</li> <li>Max two different fm types</li> </ul>	One Linear Block <u>Must be closed</u>	One Travelling     Element	One Artistic Line	<ul> <li>One Synchronized Spin Element</li> <li>Max SySp1</li> <li>Same Spin feature required</li> </ul>
Advanced Novice Max 6 elements Time: 3:00 (+/- 10s) Falls: -0.5 Component factor: 2.67	One Intersection     Optional     Point of     Intersection	<ul> <li>One Move Element</li> <li>Max four different fm types (only two at same time)</li> </ul>	<ul> <li>One No Hold Element</li> <li>Must be Closed block</li> <li>Features and Step Sequence optional</li> </ul>	One Travelling     Element	N/A	<ul> <li>One Synchronized Spin Element</li> <li><u>Pivoting Element</u></li> <li><u>Block</u></li> </ul>

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Grade	Intersection	Move/Pair	Spin/Pair	Block	Artistic/ Creative Elements	Other Elements
Junior Max 8 elements Time: 3:30 (+/- 10s) Falls: -1.0 Component factor: 2.67	<ul> <li>Two Different Intersection Elements         <ul> <li>Whip not permitted</li> <li>Optional Point of Intersection</li> </ul> </li> </ul>	<ul> <li>One Move Element         <ul> <li>Max four different fm types (only two at same time)</li> </ul> </li> <li>OR</li> <li>One Pair Element</li> </ul>	One Synchronize d Spin Element	<ul> <li>One No Hold Element         <ul> <li>Must be closed</li> <li>Features not permitted Max NHEB</li> <li>Step sequence required</li> </ul> </li> </ul>	<ul> <li>One Creative Element         <ul> <li><u>Group Lift(s)</u></li> </ul> </li> <li>One Artistic Block or Line</li> </ul>	One Travelling Element
Senior / Senior Elite 12 Max 9 elements Time: 4:00 (+/- 10s) Falls: -1.0 Component factor: 2.67	One Intersection Element     Angled not permitted     One with optional Point of Intersection	One Move Element     - max four     different fm     types (only two     at same time)     - <u>Block feature     not permitted</u>	One Pair element	<ul> <li>One No Hold Element         <ul> <li>Must be closed or open block</li> <li>NHE level called if features included</li> <li>Additional feature not required. Max sB called.</li> </ul> </li> <li>One Pivoting Block         <ul> <li>Must be closed using pyramid or diamond</li> </ul> </li> </ul>	<ul> <li><u>Creative Element</u> <u>Intersection</u></li> <li><u>Angled not</u> <u>permitted</u></li> <li><u>Point of</u> <u>intersection not</u> <u>counted</u></li> <li><u>All skaters must</u> <u>execute SM/IM at</u> <u>axis of</u> <u>intersection</u></li> <li>Creative Element</li> <li><u>Lift(s)</u></li> </ul>	<ul> <li>One Group Lift Element</li> <li>One Twizzle element</li> </ul>

Grade	Intersection	Move/Pair	Spin/Pair	Block	Artistic/ Creative Elements	Other Elements
Mixed Age Max 7 elements Time: 3:30 (+/- 10s) Falls: -0.5 Component factor: 2.67	One Intersection     Optional     Point of     Intersection	<ul> <li>One Move Element</li> <li>Max four different fm types (only two at same time)</li> </ul>	• <u>Pair Element</u>	<ul> <li>One Pivoting Block         <ul> <li><u>Must be</u> <u>closed</u></li> </ul> </li> <li>One No Hold Element         <ul> <li>Closed block</li> <li>Step Sequence optional</li> <li><u>Max s2</u></li> </ul> </li> </ul>	One Artistic Circle or Wheel	• Twizzle Element
Adult Max 5 elements Time: 3:00 (+/- 10s) Falls: -0.5 Component factor: 1.67 Vaults, group Lifts and un- sustained lifts are not permitted.	One Intersection     Optional     Point of     Intersection	• N/A	• N/A	One Pivoting Block	<ul> <li>One Artistic Block or Circle or Line or Wheel OR</li> <li>One Mixed Element</li> </ul>	<ul> <li><u>One Rotating</u> <u>Element</u></li> <li>One Travelling Element</li> </ul>

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